

Game People Play

1	Developer Name(s)	Máta
2	Game Name	The Honester
3	Educational aim(s)	Deeper knowledge of yourself and other teammates
4	Target group	People who already know each other and want to deepen their friendship by opening new topics; youths and adults, not children
5	Game Description	This game will help players get to know themselves and their teammates in more depth, help open up new topics about themselves that are not common to talk about in a normal day. It depends on the players how honest they are - the honester they are, the honester the others will be and the whole game will be much deeper. Part of the discussion is more important than earning points, and even after the game itself, it's good to discuss your experiences of playing and sharing with others. This cooperative game is based on a system of personality typing called "Enneagram".
6	Duration (time) gameplay takes	30 min - ∞
7	Number of Players	2 - 5
8	Game Objectives/ Tasks	Be the honester. Gain deeper knowledge of yourself and other teammates.
9	Rules/ Instructions	<ol style="list-style-type: none"> 1. Find players and place. 2. All together randomly pick 3 big Context cards and decide their order. 3. Prepare 16 Characteristics cards of colour of each of the picked Context cards. 4. Put the 16 Characteristics cards of colour of the first context card in the middle of the table 5. Randomly pick one of the Discussion rule cards. 6. Now each of the players need to pick the card of their choice form the 16 cards on the table. The goal is to reach 3 point for each. Underlined cards are for 1 points, all other (normal and bold) are for 1 point. This game is cooperative, the players can discuss their choices and help each other to reach the goal of at least 3 points. 7. Repeat points 4 - 6, but with the second and then the third context card. 8. After finishing 3 rounds, have a discussion about the whole process. You can use the cards you kept during the game or anything else that will help you.
10	Resources & materials (hand-outs)	Printed cards (Three types: Large cards with a general description of the personality type, Small cards with characteristics, Medium cards with discussion rules)
11	Tips and comments	Be sure to have a good atmosphere to play the game - rushing is not usually helping.
12	Visuals/Photos	

