## **Game People Play**

1	Developer Name(s)	Javid Khasizada, Alexandra-Luiza Popov
2	Game Name	Journey to the centre of us
3	Educational aim(s)	Create connection and lead deep conversation.
4	Target group	14-100 years
5	Game Description	Game is developed for friends, people that don't know each other well to spend their time together by discussing certain topics deeply.
6	Duration (time) gameplay takes	2 hours
7	Number of Players	2-8
8	Game Objectives/Tasks	<ul> <li>Discover topics deeper</li> <li>Learning through conversations</li> <li>Creating awareness</li> <li>Understanding your friends and yourself</li> </ul>
9	Rules/ Instructions	Rules         One topic is selected to play the game. The game consists of elements stated below:         x2 - Wise man - Information card         x7 - Basic Question card         x1 - Open Question card         x1 - Open Question card         x2 - Action card related questions         x5 - Retrospective Question card         x1 - Day card         Gameplay         The Player chooses 1 topic to play. Players will play the cards in order by checking the number on the cover of each card.         - A player reads the Wise man cards to get basic information about a topic.         - Then players will have 7 Basic Question cards to answer during the game. Every player selects one random question from selected questions and all players answer the selected question in turn.         - Then the next player selects 1 Action card and checks questions that are related to this activity.         - One question should be answered before activity and it is under "before activity" section. Then players do activity and respond to the rest of the questions afterwards.         - Team randomly selects 1 Voted Question card. The team should vote for the question they want to answer to. If there is a tie, a prioritized question (that is selected by game creators) will be selected. In total team needs to select 5 cards.         - Team selects 1 Day card which contains activity to do after the game.



























































